

As they develop

Me to You to Me

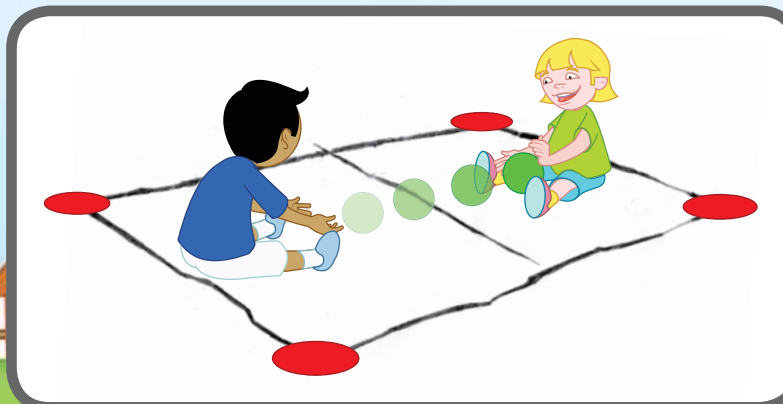
Let's 'Play to Learn'

Encourage the children to explore:

- Sending and collecting a ball with each child remaining in their 'side/half' of the garden
- Collecting a ball that has been rolled or thrown underarm at a wall
- Pushing/steering an object back and fore to one another
- Keeping an object in the garden. Aim for highest score

Key words

- control, coordination
- roll, underarm throw, chase, follow, pick up
- push, steer
- standing, sitting, kneeling, lying
- take turns, cooperate
- rebound



Opportunities to:

- develop increasing control over large body movements
- send and receive an object
- recognise and use different pieces of equipment when playing with others

Resources

- Throw-down markers/chalk markings
- Bean bags/soft toys
- Variety of balls, including 'Fit' balls
- Balloons
- A variety of bats, items to push with
- 'Garden' shared by two children divided in half: my 'side/half' and your 'side/half'

Questions

- Which ball is the easiest to control?
- Which ball do you enjoy playing with most?
- What happens as the ball rebounds/bounces off the wall?
- Where do you need to be to collect/pick up the ball quickly?

Safety & organisation

Ensure:

- the surface is clean and free from obstructions
- children work in 'gardens'

Can you see the child?

- Developing increasing control over large body movements
 - Sending and receiving an object
- Recognising and using different pieces of equipment when playing with others

sometimes

most of the time

Encourage the child to:

- practise each aspect before playing a game
- discuss which objects they can roll/throw/push before they start
- run and pick up/collect a stationary object before attempting to collect a moving ball
- play in a large area
- roll a ball to more able child or a practitioner sitting down with legs in straddle position

Encourage the child to:

- explore sending and receiving from other balanced positions
- play in a smaller area
- make up rules about how and where the ball must be rolled/thrown before it can be picked up
- develop a scoring system

Rich opportunities

- MD: Number – calculate in a variety of ways
- PSD, WB&CD: Social development – willing to take turns sharing toys and materials and feeling confident to play and work cooperatively